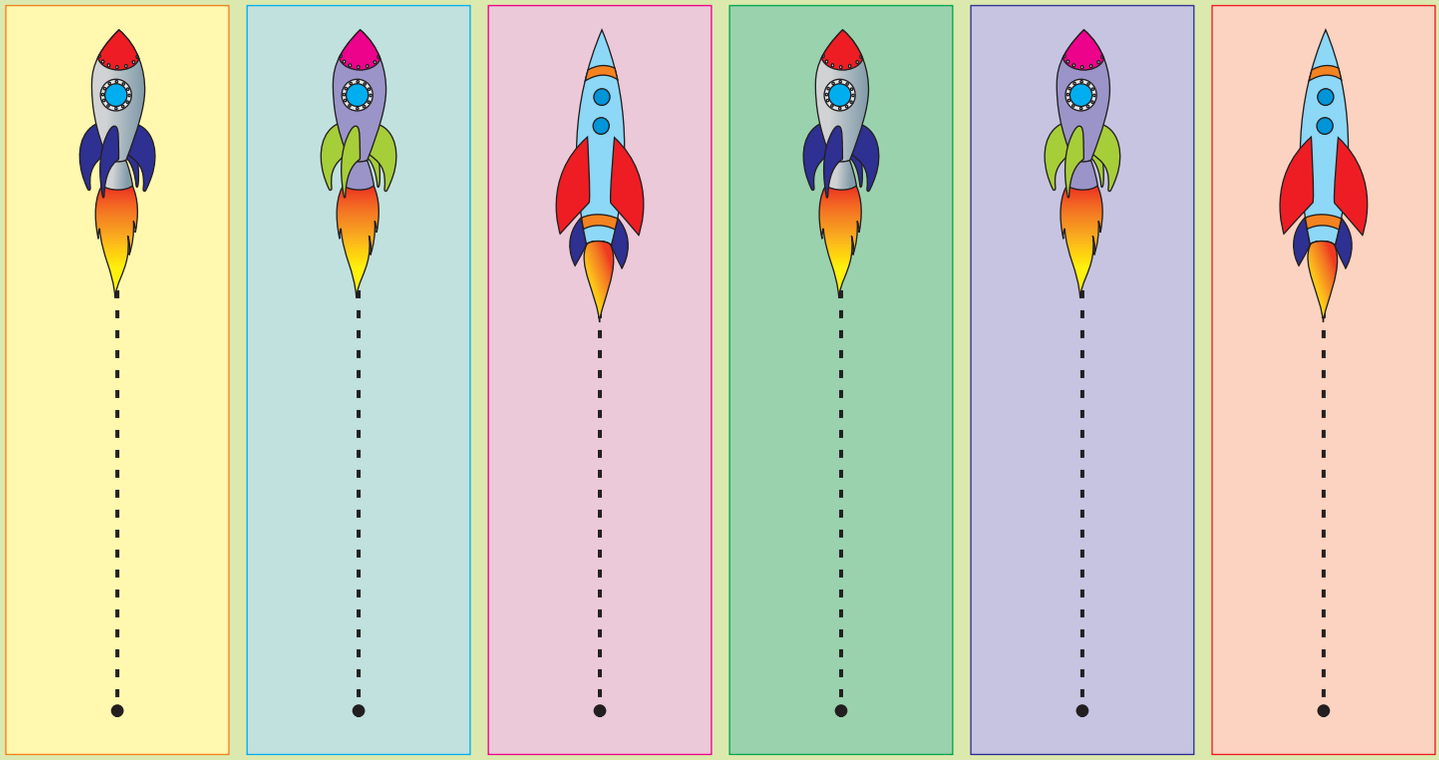
ACTIVITY

String the rocket by tracing the dotted lines.



Connect the two dots by tracing.

